Busy Call Retry

All the text below was last edited in 2009, it is therefore likely out-of-date, inaccurate and in dire need of a refresh

```javascript
//session.answer();
while (callTry()){
    function callTry(){
        // Create new_session
        new_session = new Session();

        console_log("notice", "*********** DIALING NUMBER! ***********\n");
        new_session.originate(session, "sofia/gateway/<gateway-name>/<number>";
        console_log("notice", "*********** CAUSE: " + new_session.cause + " ***********\n");

        if(new_session.cause == "USER_BUSY"){
            console_log("notice", "*********** HANGING UP ***********\n");
            //new_session.hangup();
            console_log("notice", "*********** TRYING AGAIN ***********\n");
            return true;
        }

        // wait for it ... answer
        new_session.waitForAnswer(10000);

        // IF everybody is ready, then bridge our current session & the new_session
        if (new_session.ready()) {
            bridge(session, new_session);
        }
        return false;
    }

    // log to the console
    console_log("notice", "*********** CALL CONNECTED! ***********\n");

    // hangup when done
    new_session.hangup();
}

See Also:
Javascript
```